



CONDITIONED GAMES

Conditioned games are simply matches with conditions for the players or team. This can be done with 2, 3 or 4 teams, involved. Please remember that with 3 or 4 teams to only have teams off for 3-4 minutes maximum (match up teams on ability).

Here's some examples of conditions to apply to the games:

- 2 or 3 touch per player (if a child is ball hogging)
- 1 touch finish. Only 1 touch allowed to score a goal (again stops 1 player doing it all)
- 5 passes a goal (can increase after each goal scored)
- Left or right foot only
- Can only tackle 1 player from the opposition (match up players on ability)
- For a goal to count, every player of the team scoring must be in the attacking half (keeps everyone involved)
- Goal conceded counts as 2 if you have a player still in the attacking half (keeps everyone involved)
- Play with 1 or 2 floaters/jokers to give the team in possession an advantage
- Get nutmegged you are off for 1 minute or counts as a goal (fun)
- Score a goal, select an opposing player to go off (wall player and still involved)
- Every player must touch the ball before you score

BE CREATIVE AND ENSURE THAT THE CONDITIONS FOLLOW OUR PHILOSOPHY OF DEVELOPMENT AND FUN.

DON'T BE SCARED TO HAVE SUBS BUT ENSURE THAT PLAYERS ARE NOT OFF FOR PROLONGED PERIODS OF TIME.

IN FUTSAL WE ENCOURAGE, HIGH ENERGY AND HIGH TEMPO AT ALL TIMES. THIS CAN EASILY BE TRANSFERRED TO FOOTBALL. ENCOURAGE KIDS TO WORK HARD AND GET ON THE BALL WHEN PLAYING. USE THEIR TIME OFF TO RECOVER TO COME ON AND DO THE SAME AGAIN.

ALWAYS FINISH WITH A NORMAL GAME. WINNING TEAM STAYS ON WORKS WELL IF MORE THAN 2 TEAMS.

Good Luck everyone!!